

Keeper Crack Area

Climbs - 20

Altitude 270m

Faces North, South, West and East

Other condition info:

Recently developed and redeveloped quality bouldering in the Keeper Crack area of Brimham North Edges. (See YG1). There are free standing boulders and problems on the faces of the crag. Recent tree clearance has greatly improved the aspect and the rock is good providing climbing that is rather different in character than the rest of Brimham. Sheltered and quick drying – well worth a visit.



Parking and approach info: From the main car park pass the cafe and continue to the Pinky area. From here a path descends into a slight valley and comes to below the Beekeep Boulder and crag. There are two paths leading off across the moor from this path. The first leads across to The Mushroom Throne. The second fainter path leads above the edge. Where it levels off you are above the Pantomime Area. If you know the area well there are shorter approaches.

Brimham Northern Edges

The Mushroom Throne

The furthest area at Brimham has a little potential and a few high but usually green problems.



The left wall of the middle fin has a short crack/hole. The wall just right is **Sideline** Font 4 and **Cold Play** 5+ is the ramp just right again.

The crack in the gully is **Jamboree** Font 2 and **Scallywag** 5 is the hanging groove

Well to the right is the **Keeper Crack Area** of the crag.

Beekeep Boulder Beekeep South

The big boulder below Keeper Crack boasts four good faces. The North Face is the largest and slabbiest wall covered in flakes and features making it a tempting descent option - or jump down near Save The Bees.

The problems (*Alex Thompson June 2016*) are described from left to right:

1. Save the Bees - 6c**

The south-west arete of the boulder aiming for the thin seam on top using the good holds in the grooves.

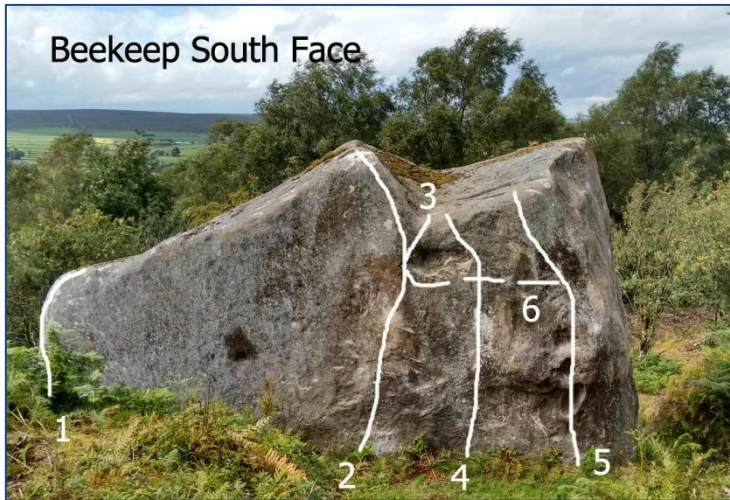
The blank face to the right has just enough features to seem possible, but reality gets in the way for most. The next features are a fragile vertical flake and a very smiley rail:



Alex Thompson on TheKeeper.

2. The Keeper - 6c***

From the rail and the flake reach a thin seam in the arête and then on to the apex. Finish left of this. Eliminating the flake is 7a.



3. Bee Keeper – 6c **

As for The Keeper but head right into the groove. Eliminate without flake – 7a

4. Herbivore - 6c*

Using the smiley rail and a large side-pull to the right, haul up into the groove.

5. Petit Chou - 5***

Mon petit chou chou! From the large huecos head up to the arete then left to a slopey top out. SS 5+

6. Keeper Traverse - 7a**

SS on Petit Chou, head across to the smiley rail and finish up The Keeper using the flake and rail.

Beekeep North and East

The north and east sides of the boulder have recently been cleaned (*Stephen Phelps July 2016*) and a number of good problems produced.

It is possible to make a descent of the boulder by moving to the good foothold of Held Over before going rightwards on flakes, all done whilst facing the slab.

Brimham Northern Edges

East Wall

1. Bad Blood 6c+ ***

Use an obvious edge to reach slopers at the base of the hanging scoop. Follow this to a delicate finish. Excellent.

The SDS is 7c+

1a. Feelin' the Buzz 6c/+ **

Rock onto the obvious pocket then up finishing rightwards. Also stimulating.....

North Slab

2. Biotic Agent 6b**

The current solution to the arête. Follow the line of flakes from the short corner to reach the arête. Follow to finish.

3. Closure 5+

Climb the short corner to reach a vertical flake. Finish up the ramp.

4. Held Over 4+

The line just to the right finishing left of the apex.

5. Slab Centre 4*

Start at a good foothold. Gain the flakes and head for the notch at the top. Finish on the left of this.

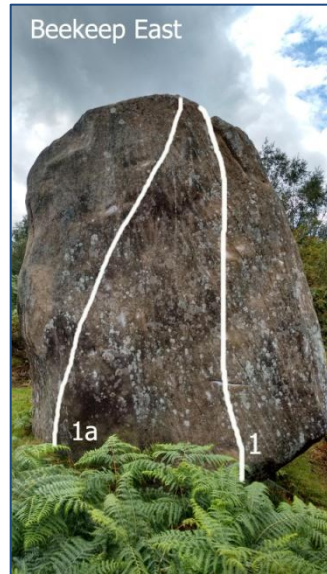
6. Descent 3+

Start as for the last problem. Follow the flakes which cross the slab leftwards.

7. Mama Konda 6b*

Climb a vertical flake before committing to the wall above using a sloper, a small pocket and an elusive crimp near the top.

Finishing right using a flake for the feet misses the point.



8. Honey Flake 5*

Make a short sharp pull to reach a good vertical flake. Moving leftwards to finish is 4+.

9. Inhibitor 6a+*

The far right side of the slab using an obvious hold to gain the top.



Brimham Northern Edges

Fook Nose Area Left Block

Above the Beekeep Boulder is an obvious double mushroom tower.

Left of these is another block. This has a few problems and is called The Left Block.



1/ Same But Different 6c *
Left sidewall of the block.
Layback the arête, reaching left onto the face to a difficult finish.

Lines have been part-cleaned on the front but need a further scrub.

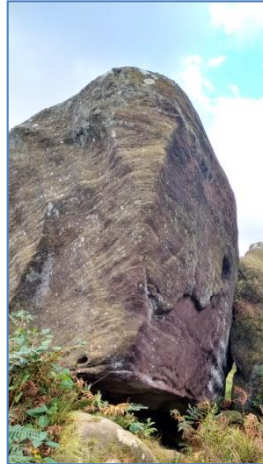


2/ Different Dave 6a
The right wall of the block.

In the cleft behind and to the right is:

3/ Curved Wall 5+
Wall left of Curved Arête.

4/ Curved Arête 6c **
The arête on the back block.
Standing start, arête and RH undercut.



Brimham Northern Edges

Fook Nose Blocks



The double mushroom tower.
The striking topless crack on the right side of the right tower is Fook Nose (E3 5c ??).
The striking arête on the left tower is:

The Prize 7b+ ***

The obvious highball prow in the LH group of boulders. Climbed direct to a hard and worrying slap to the break. The number of pads required is dependent on how built-up the landing is, but take as many as you can.

Will Buck repeating The Prize

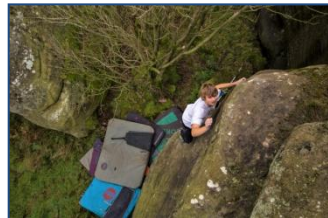


Other possibilities exist in this area both on the front and behind the blocks.

Over to the right past a slabby boulder is a dogleg crack clearly seen on the picture above. This is Keeper Crack.

Finders Keepers 7a **

Highball left arête of the main keeper crack buttress. Steady climbing leads to a worrying stretch to the top and a tricky top-out.



Will Buck on Finders Keepers

The wall to the right is **Look No Hands** E2 6a with a runner in the crack. Needs a clean but will make a good highball though the boulder below will need padding

Brimham Northern Edges

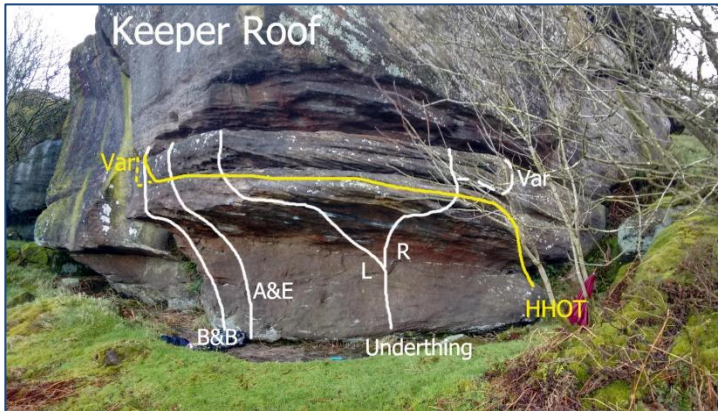
On the low slabby boulder in front of Keeper Crack is:

Meadowland 6c **

Sit start at the base of the flake.
Follow holds up and right before
rocking on to the slab. *Mike Gray*
2019



Keeper Roof



The roof to the right of Keeper Crack (VS). The problems finish stood in the break – or make a name for yourself and keep going?



Beautiful and Broken 6b **

SDS. Reach up to gain pinch on arête with LH. A throw or strong pull gains the break and rock up.

Ash and Ember 6b+ *

SDS. From a tiny side-pull work out and over using a sharp hold.

Underthing 6c+/7a **

A fine-reach dependent problem.
SDS at obvious wedged flake and follow the good holds leftwards passing a broken crimp to the lip. Hold the swing and up! Class.

Underthing Right 6c **

A problem starting at the Underthing flake and pulling rightwards past a good hold to eventually jam the break.
A variation pulls right at the lip and up to the curving flake (6b).

The Hidden Heart of Things

7a**

Long and with a crux at the end.
Follow the lip and break from the far right to finish just before Beautiful and Broken. Reaching the arête and up is 7a+.

Groove to the right of Keeper Roof

Groove Thang 7a+ **

Start in low break and use the flake to gain the groove and small overlap. Traverse off at the break. Good highball but finish needs a clean. *Mike Gray 2019*



Brimham Northern Edges

Pantomime Area

A small area up and to the right with two very obvious cracks.



Pantomime 5

The left-hand crack.

Thugs Need Hugs 6c **

Grand! Hug your way up the wall between the pantomime cracks to a testing finish – no feet to the sides! Quite high and with a testing finish.

Anyone with arm-span long enough for the full SDS?

Right Pantomime 6a *

Right-hand crack. Not typical bouldering.

No Laughing Matter 6c **

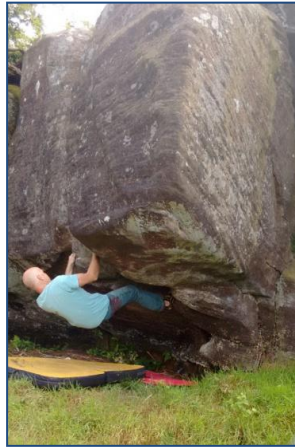
Thuggy SDS to Right Pantomime starting deep in the back of the roof. Likely to be wet in winter but worth seeking out when dry.

Old Greg 7b **

The fine arête climbed on the left side.

Old Pete 7b **

The equally good problem climbing its right side by a brutally compressive pull-on (8a) or crafty knee work.



Paul Clarke on No Laughing Matter

Capped Corner 4

The corner to the right stepping left to finish.



Taxus 7a+ **

Sit start on the downhill side of the low block across to the side. Use slopers and a small pocket to gain the hanging nose. *Mike Gray 2019*