

# Lower Huller Stones

**Climbs** - 130

**Altitude**

225m

**Faces** All

directions



## ACCESS NOTE:

Though the approach and some of the blocks are on access land not all of the boulders are. There is a gate through the dry-stone wall leading to the lower areas and this **MUST** be kept closed to prevent sheep from entering the newly wooded area.

It is not a good idea to access the crag via Upper Huller Stones as this can disturb the local birdlife and anyway is through deep and uncooperative heather and bracken.

**Other condition info:** Fine boulders that are high and exposed – real **Wild Bouldering** (they were first brought to prominence by that publication). The rock is generally very good and, in places, unusually featured with problems more akin to limestone than grit. Some faces will usually be green in winter and there are some boggy landings when it has been wet. That said, it is possible to find some shelter and have a good session here, even then. It is a great place for mixed teams or those children with flat ground and some exciting gullies to explore. The landings are mostly great and these are “proper” free-standing boulders. Check out the **Lateral Thinking Challenge** at the end. Natural England Web says - **NO DOGS at any time.**

## Parking and approach info:

If in more than one car then park carefully on the B6265 near the Brimham turning and take the tarmac road (which is a footpath, although not signed as such) towards Smaden Head Farm. Just after a bridge (**parking for one or max two cars here so long as they are well off the road**) go through the gate and keep going along the track beside a wall until this runs into another wall – at this point turn left (on access land) and follow the wall to the rocks. Pass over the top and drop in at the west end. 25 minutes. The boulders divide in a southern bay and a northern area which is accessed by the gate. The southern boulders are on access land while the northern ones are not. There have been trees planted around the boulders – please avoid any damage to these. This is also an active shooting moor so check Natural England Open Access Map before a visit.

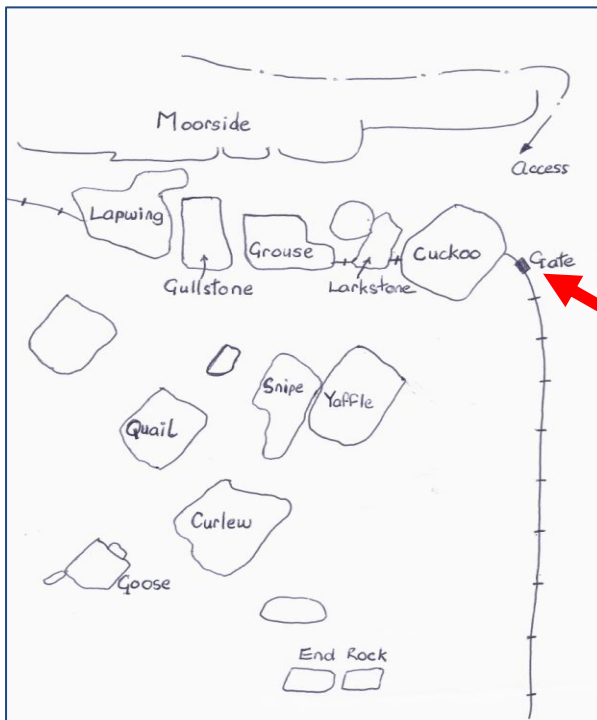


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## Lower Huller Stones



**Brief (and probably not entirely complete) History:** Tony Barley climbed the majority of the problems and named the blocks between 1970 and 1993, occasionally joined by Anton Fatti. Barley found other chalk marks in the early 1990s. From 2009-16, John Hunt (alone and with combinations of Rachel Hunt, Paul Farish, Dave Musgrove, and Paul Clarke) recorded many problems. Several harder problems are the work of Dave Sutcliffe, Neil McCallum and friends in 2016/7. Adi Gill and Robin Nicholson found two pumpy traverses also in 2017 whilst Paul Clarke, alone and Steven Phelps added several problems including a couple of fingery traverses also in 2017. Others have, no-doubt, been busy too.



**LAYOUT –**  
Problem Numbers  
relate to YG  
Guide. WB Names  
relate to Tony  
Barley and Nigel  
Baker's Wild  
Bouldering Guide.

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## Lower Huller Stones

### THE SOUTHERN SECTOR

#### Moorside Wall and "Bird Blocks"

Almost a ravine formed by boulders.

Unfortunately, some on the north facing side tend to stay dank and some of the landings can be mushy.

#### 1 End Wall Font 1

Climb the nice end wall.

#### 2 Park 'n Ride Font 5

Battle over the capping roof direct.

#### 3 Grotty Corner Wall Easy

Yuck.

#### 4 WB 3 Font 3

Just right of the corner.

#### 5 WB 4 Font 4

The middle of the wall.

#### 6 WB 5 Font 5+

The dank impending wall above the swamp

#### 7 WB 6 Font 3

Climb the left arête of the gully.

#### 8 Main Gully Grade 1 (*caving, but you don't need lights*)

The big gully provides an exciting expedition all the way through the crag.

#### 9 Moor or Less Font 2

The overgrown arête.

#### 10 More or Even Less Font 3

Use the in-cut holds in the break to reach to the top. Not bad – even when mucky.

#### 11 Lesser Gully Font 1

Bridge up the smaller gully.



#### 11a Later Font 6b+ \*

SDS. Up just right of the arête.

#### 11b Crater Block Traverse Font 6a \*

Sit start in the break next to The Lesser Gully. Traverse right around the corner to finish up Little Toughie Comprehensive

#### 12 Crater Font 6b \*\*

Attach yourself to the lower arête and make a difficult slap for the sloping ledge. Hold it together to top out.

#### 13 Little Toughie Font 5+ \*

The wall via the smooth flake. A sitter with hands below the break is 6a+. **13a Little Toughie Comprehensive** Font 5+ is sometimes done in mistake for Little Toughie. This one spans right to take the further flake and step up via the slippery ledge. More holds but strangely hard

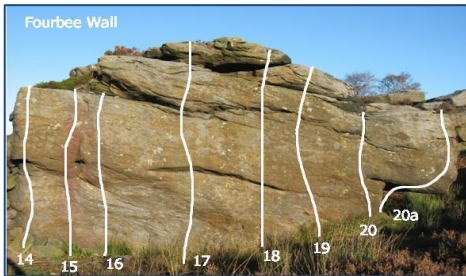
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## Lower Huller Stones

### Bird Blocks – the sunny, south facing side

The next sector described is made up of the sun-catching, south facing sides of the Bird Blocks (the darker north facing problems are listed after this). They are also linked by being on the southern side of the drystone walls which run between the boulders. Nearly always in condition and an excellent circuit.

This group starts on the ever clean, sun-catching **Fourbee Wall of Cuckoo Crag** (all the problems were 4b in *Wild Bouldering*) beside the metal gate. This is the first block reached when approaching.



**14 Arête, Arête** Font 6a \*  
Climb the left end of the wall taking advantage of all the arêtes on offer. Sit 6a+

**15 Same Ground** Font 6a+  
An eliminate just using the crack to gain a good edge – no arêtes. Sit 6b.

**16 Again In This Golden Light** Font 6b \*  
Yet another eliminate which uses only the crescent hold, a sloper and the top. Sit 6b to crescent from SG. Sit or 6c from gritty hold to crescent.

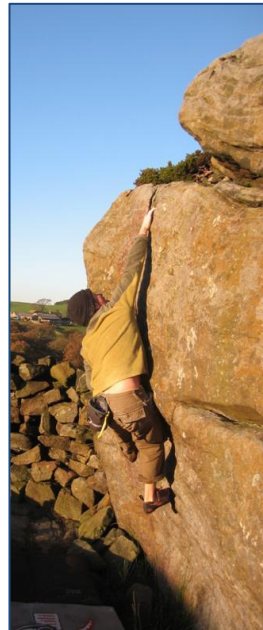
**17 Crescent & Break** Font 4+ \*\*  
A good problem based on these holds.

**18 4b Wall I** Font 4 \*  
Climb the wall from the break.

**19 4b Wall II** Font 4  
Climb the wall just right, from a true sitter.

**20 End Wall** Easy  
Even from a hanging start, but still fun.

**20a I'm Shot** Font 6b+ \*  
Sit start on the little arête under the roof. Span over staying on the left side.



Same Ground – John Hunt

Various traversing links are possible.

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## Lower Huller Stones

Moving to the back of the boulder:

### **20b The Nestlings** Font 7b \*

Start low on the flaked arête with a heel out right and power up.

### **21 Cuckoo Roof** Font 7b \*\*

SDS at obvious pocket and crimp. Pull up and rightwards to gain much better holds

### **21a Cuckoo Roof Traverse** F7b+ \*\*

Cuckoo Roof then traverse to finish up Roof Right

### **22 Cuckoldry** Font 6c \*

SDS using very poor undercuts and feet on block. Pop for the good hold and pull onwards.

### **23 One Flew Over** Font 6c \*\*

SDS on small undercuts just left of the rail in the roof. Pull over to good crimp and carry on staying left of the thin crack.

### **24 Wow! Big Number Jump** Font 6b \*\*

Span under widest part of the roof or use the rail and do battle with the tough head wall.



**Cuckoo Roof - Will Hunt**



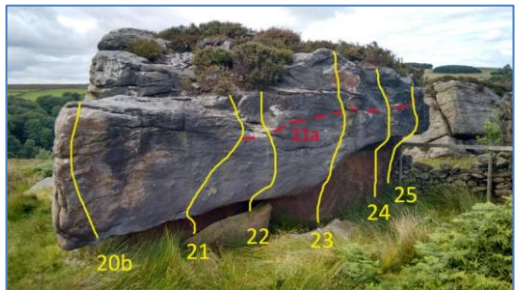
**Wow! Big Number Jump – John Hunt**

### **24a Union Man** 6b+ \*\*

Start under 'Roof Right' sat at the arête but below the break under the roof. Gain the break and monkey to big flakes under 'Wow! Big Number Jump', then dispatch that problem to finish.

### **25 Roof Right** Font 5

The roof on the right.



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## Lower Huller Stones

The next problems are on the **Lark Stones** starting by the wall.

**26 Next T'wall** Font 4+  
Hands off the flake system.

**27 No Larking** Font 4  
The well featured flake system.

**28 Stop Larkin' About** Font 4+ \*  
From standing using the right edge.  
Using the deep holds around the arête is Font 4.

**29 Stop Larkin' Eliminate** Font 6a \*  
From sitting without the aid of the right edge.



**33 WB31** Font 2  
The wall on the adjoining block.

**34 Not So Easy!** Font 3 \*\*  
The fine open wall. High and elegant.



**30 WB 28** Easy  
Nice to climb up or descent.

**32 WB 30** Font 3  
Tackle the overhanging nose. Left of nose is Font 1



**Not So Easy – Rachel Hunt**

**34a Pork, Apple and Black Pudding**  
Font 4 \*  
Nice wall just right.



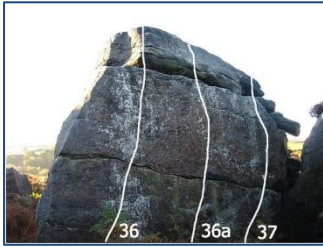
**Easy Arête – Rachel Hunt**

**35 Easy Arête** Font 2 \*\*\*  
The arête with the big ledge is superb. Best 2 in Yorkshire??



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## Lower Huller Stones



### 36 Side Wall 4c Font 4 \*

The side wall has just enough holds – pure quality.

### 36a Climb So High 4 \*

Blanker wall to right

### 37 The Edge Font 3

The edge of the wall.

### 37a Counting the Days Font6c \*

SDS hanging break and climb right side of the arête. Using side hold around left makes it 6b.

### 37b The Hailing Wall Left Font 7a \*\*

Climb edges on the wall in the crevasse. Starting on spike and use diagonal crimp RH to go left. **The top block wobbles.**

### 37c The Hailing Wall Right Font6c+ \*

Start on break and use diagonal crimp LH to go right.

### 37d Fire All of Your Guns at Once

Font 6b+ \*\* Traverse the break R – L and finish up the easier version of the arête.

The problems across the crevasse (on **Grouse Block**) are worth doing.

### 38 Crevasse Wall Left Easy

The easy wall.

### 39 Crevasse Wall Middle Font 1



### 40 Crevasse Wall Corner Font 2

It can be green, but the holds just keep coming!

### 40a Wall and Crack Font 4+.

Wall to right of Crevasse Wall Corner using the crack on the right.

### 40b Paul's Wall Font 6c. \*

Eliminate both crack and arête.

### 41 Son of Wild Bouldering

Font 5+ \*\* The clean wall using the arête to the right – commit to the toehold on the arête. Bliss.

### 42 Layback Arête Font 4 \*\*

Layback the arête on its right – simply brilliant.

### 42a Brown Wall Font3+ \*

Wall just right with side-pull.

### 42b X Crack Font2

Poor.

### 42c Y Wall Font 3

Green wall on right.

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## Lower Huller Stones

### The Gullstone

The next block has an obvious roof:

#### 43 Gullstone Font 7a \*\*

Starting at the obvious hold in the crevasse climb the horizontal roof to better holds on the arête. Watch out for the landing! The finish on its own is **Butch Hanging Arête** Font 5 Grab the hanging arête, dangle and campus like a maniac.

**Lapwing Block - New Wall**— on the other side of the big table block. Good rock, catches the sun early and stays clean.

#### 44 New Wall 1 Font 4

Gain the break using undercuts. The juggy roof is more awkward than it looks.

#### 45 Scamper Font 5+

Start on the high crimps with nothing for your feet. Boff for the break.

#### 45a Hours of Ours Font 6c \*

Super little SDS start to Scamper. Start on a pair of crimps.



#### 46 Last Arête Font 3

The final arête.

### THE NORTHERN SECTOR

The next sector is through a gate in a big open bay.

**Access gate left of Fourbee Wall**



### Bird Blocks – The Dark Side

These problems are on the **north sides** of the boulders already described. Some of the problems, especially one traverse, are good, but they are north facing.

### Lapwing Block:

#### 47 Big End Font 3

The end of the big boulder

### The Gull Stone:

#### 48 First Flank Font 2

The side wall next to the monster roof.

#### 49 'Gulp' Font 6a

The lower wall is steady, manteling the overhanging roof (with the promise of being impaled on the underlying tree if you fail) isn't.

#### 50 Right Side of Roof Font 5

Mantel the roof on the right.

#### 51 Right Flank Font 4

The right side of the roofed block.



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## Lower Huller Stones

### Grouse Block

The next problems are on the boulder to the right : Grouse Block.  
In a line along the wall:



**Gull Stone** on left, **Snipe Stone** on the right. There is a very good gearing point here.

### 52 Left Arête Font 4

The left arête.

### 52a Don't Sweat the Small Stuff

Font 7a \*\*

Traverse the wall without using the break gaining the top by the right arête.



**Don't Sweat the Small Stuff – Paul Clarke**

### 53 WB 17 Font 5

Middle left.

### 54 Don't Grouse Font 4

Middle right.

### 55 Grousy, Grousy Font 3

The right arête.  
A SDS is a good Font 5+

The next wall (the back of **Lark Stones**) has no recorded problems.

**Cuckoo Crag**: Finally you come to the problems on the back of **Fourbee Wall**).

### 56 Get Tough Font 5

The wall on the left.

### 57 Cookie Font 4+

The middle of the wall.

### 58 WB 38 Font 4

Left of the arête.

Just around the corner is:

### 59 First Corner Font 1

The strongly featured wall right of the arête.

### 60 Cuckoo Font 4 \*

Climb the centre of the wall – blank at first, but soon leading to fantastic chicken heads.

### 61 Second Corner Font 1

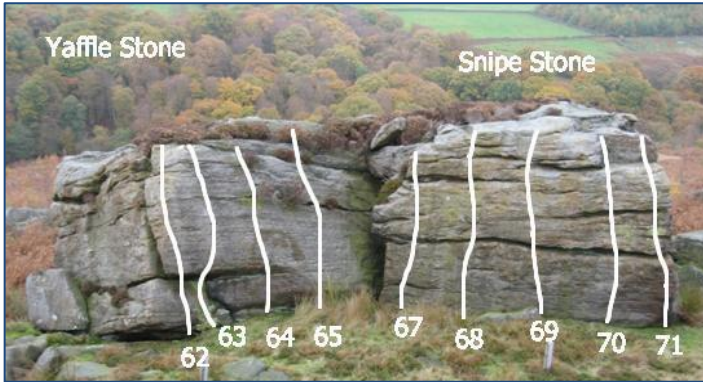
More good features just beside the drystone wall.

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## Lower Huller Stones

### Yaffle Stone & Snipe Stone

The conjoined boulders.



#### 62 Piffle Arête Font 4 \*\*

Climb the arête of the block to the fluting at the top.

#### 63 Piffle Font 6a+ \*\*

From a huge low undercut climb the crimpy wall. An old school classic.

#### 64 Tony's 2 Font 5+ \*

Crimp up wall above the right side of the overlap.

#### 65 Tony's 3 Font 3

Aim for the gap between the clumps of heather.

#### 66 Another Traverse Font 3

Climb the slab to the right and traverse to Piffle Arête.

Gully – useful descent. The next problems are on **Snipe Stone**:

#### 67 Left Edge Font 4

The left edge of the wall. Font 4

#### 68 Iron Stone Font 4 \*

Climb the iron-stone holds just right.

#### 69 Horns Font 4 \*

Use the horns.

#### 70 Beside Arête Font 4 \*

The wall next to the arête.

#### 71 Arête Font 3 \*

The arête on both sides.

#### 72 Dave's Inevitable Traverse Font 4+ \*

Traverse the wall from left to right without using the big breaks.

#### Dave's Inevitable Traverse – John



Hunt

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## Lower Huller Stones

### Snipe Stone Side Wall:



#### 77 Crinkle Cut Font 5 \*\*

Climb the crinkled wall with commitment and care.

#### 78 Tony's 16 Font 5

The wall just right following good holds steeply towards the corner.

#### 72a Tony's World

Font 3 \*

Right of arête, Nice.

#### 73 Tony's 7 Font 3 \*

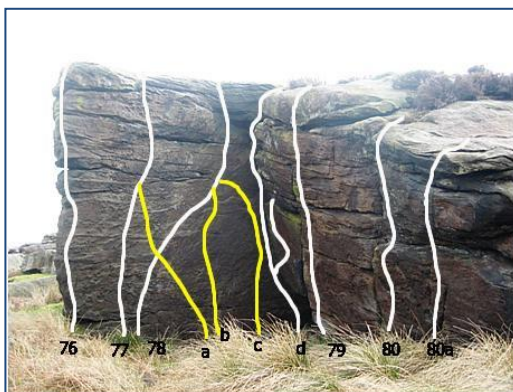
Centre of the wall.

#### 74 Tony's 8 Font 2

The arête at the end of the flat wall.

#### 75 Left of Arête Font 3

The wall just before the nose to welcoming jugs at the top.



#### 78a Short Sharp Shock Font 6b+ \*

SDS RH in big hold in low break. Pull on and head rightwards to join CC.

#### 78b Swimming in a Pool of Sharps

Font 6c+ \*\*

SDS at same hold but go straight up to slap for the only sloper on the wall and then right joining Tony's 16.

#### 78c A Sharp Intake of Breath

Font 7a (ish)

Hard leftwards rock/pop on using pocket, small crimps and low block. Keep crimping. Needs proper start.

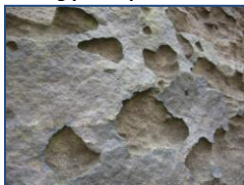
#### 78d Yaffle Stone Corner Font 4+

Pull into the corner and up to the break. Continuing is steady but overall VS 5a. A caving exit also exists.

Other lines have been done.

### Yaffle Stone Corner

To the right is a very steep nose and, around the corner a square bay. The left wall is covered in crinkly/sharp pockets that get smaller towards the corner. *Can be wet beneath but a landing pad is possible.*



#### 76 Crinkly Bit Font 5+ \*

The steep nose taken direct.

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## Lower Huller Stones



**80b Shades** Font 6a+?  
Route or boulder problem?  
Either way, this is a long  
traverse and ends high.  
Start right of Yaffle Not,  
ascending the break into  
the corner. Transfer on to  
the wall of Crinkle Cut and  
finish up the breach at the  
top.

Round the corner on the  
steep **Yaffle Stone Side  
Wall:**

**80c Yaffle Stone Traverse**  
Font 6c \*  
From the huge flake  
traverse rightwards to the  
edge.

**Swimming in a Pool of Sharps –  
Paul Clarke**

**78e Yaffle Stone Roof** Font 7b+ \*  
Start hanging just inside the  
roof/corner & off the wall. Reach  
right to crimps, heel hook the right  
crack, gain the edge of the corner  
and so the break.

**79 Steep and Wrinkly** E2 5c 6m  
The steep crack with a bold slopey  
finish; well protectable with cams  
(Font 6a if you are feeling very  
brave).

**80 Yaffle Not** Font 5  
Just right of Steep and Wrinkly.

**80a Agent of Shield** Font 6a \*  
SDS. The overhanging face right of  
the crack of Yaffle. The textured  
shield over the lip should unlock the  
top-out; Yaffle Not's crack is banned.

**81 Woody** Font 4+  
Climb the centre of the face.

**82 Wood** Font 6a  
A technical start just right of Woody  
to a rounded finish.

**83 Woodpecker** Font 4+  
Climb the wall via the ledge.

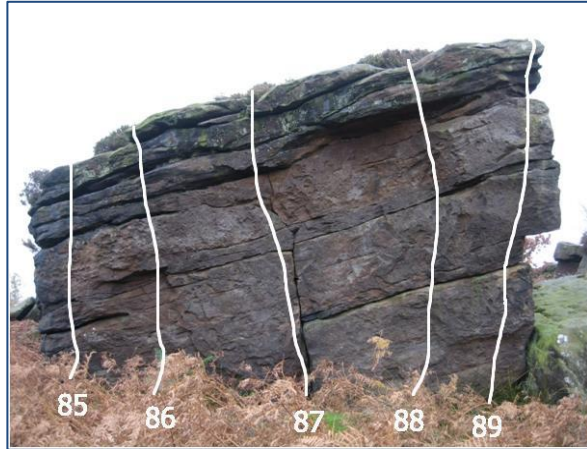
**84 Extra** Font 4+  
The wall beside Woodpecker – the  
biggest problem is not using the  
underlying boulder followed by the  
fear of hitting it if you fall off!

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## Lower Huller Stones

### Quail Block

The isolated block to the east, opposite the sidewall of Snipe Stone. Starting at the downhill end the overhanging end wall contains:



#### 85 Quail

Font 4

The wall towards the end.

#### 86 Quail II Font 4

The wall just right – rude not to!

#### 87 Quaker Font 5+ \*

The steep thin crack with a steeper finish.

#### 88 Oats Font 5+

The scoop beside the arête is difficult

#### 89 Ever Dry Arête Font 4+ \*\*

The arête without the underlying boulder to superb holds on top. Two variations exist to the immediate right at similar grades – the **Face Direct** Font 4 and the **Right Facet** Font 3+.

#### 89a Second Wind Font 6a+ \*

Nice pumpy traverse from Quail to Ever Dry Arête.

The next wall has five or six easy problems and a traverse.

#### 89b Sideways Action Font 2 \*

From Right Facet and across.



Ever Dry Arête – Dave Turnbull

#### 90 WB9 Font 2

The arête and end wall.



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## Lower Huller Stones

### Goose Block

Around the back of the block with the massive roof.

**91 Goose Arête** Font 5  
Climb the arête from a sitting start.



**92 Wednesday Blues** Font 5+  
From a hard sitting start climb to a dish just over the top without using the arête.

**93 Sandstone Times** Font 4+  
Sit start off the big hold behind the tree – climb direct.

**94 Rose Hold** Font 4+  
Sit start below a prominent hold with a broken top – climb direct.

### Curlew Crag

The big block down the hill from the biggest cluster, opposite Yaffle Stone Corner. The valley face is ever-dry and steep with many crimps. The finishes tend to be steady but can be green. Do or avoid as conditions permit. (Diagram – see over).

**95 Got-Cha!** Font 5+  
The overhung wall from the pointed boulder to a tough finish – don't fall off! Much harder **95a Low Start** is Font 6c.

**95b Splinter** Font 7b \*\*  
SDS keeping left of the crack. The wall is super crimpy and well named!

**96 Short and Curley** Font 5+  
The hard overhanging crack.



Splinter – Paul Clarke

**97 Bit Between** Font 5+  
Pull off the good holds making a tough rightwards finish.

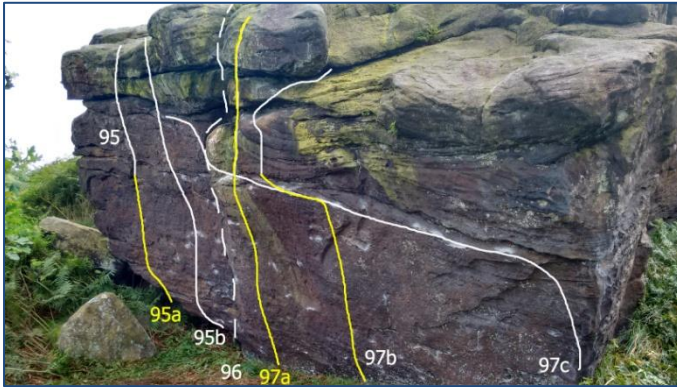
**97a Younger Than You** Font 6a+\*  
SDS at two side-pulls just right of crack. Up finish using block by crack.

**97b All the Triggers** Font 6b \*  
SDS at low side-pulls. Up to rail and finish as for Bit Between.



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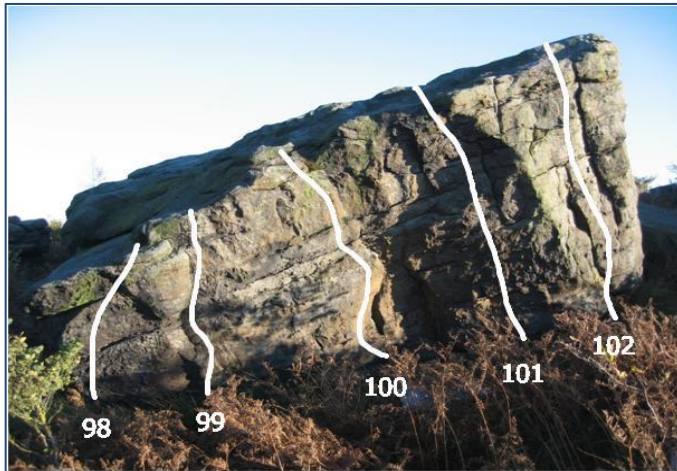
## Lower Huller Stones



### 97c Hard as Nails Font 7a \*\*

SDS at arête. Follow rail/crimps to the crack and finish up Splinter or (if catching team available) across the wall

Around the corner is:



Now things get a little higher:

### 98 Nose Job Font 5

Grope up the rounded end.  
Moving onto the long side wall:

### 99 Little Flake Font 5

Much harder than it looks.

### 100 Flake Crack Font 4+

Climb the prominent flake in the centre of the sidewall.

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## Lower Huller Stones

### **101 The Real Thing** Font 5+ \*

A good eliminate up the wall between the cracks.

### **102 Impostor** Font 5 \*\*

The crack just left of the arête's face.

### **103 Mange Tout** Font 4+

The face of the arête using various cracks.

### **103a Birthday Bonus** Font 6b \*\*

Traverse from Nose Job, staying low to gain and finish up Mange Tout.

### **104 Farish in the Parish** Font 5

The wall between Peapod and the arête.

### **105 Peapod** Font 4+

Making the butch pull into the feature is the crux.

### **106 Wurley** Font 3 \*

The wall just beside the arête.

### **107 Curley** Font 2

The nice arête on either side.

On a block further down the valley, below the big flat boulder:

### **108 Too Far to Walk** Font 3

The middle of the face. Needs a brush, but it's still climbable.



**Tony's 2 – Dave Turnbull**

### **LHS - Lateral Thinking Dozen**

Here's a good finger blast. How many can you do in one day?

1. Sideways Action F2
2. Another Traverse F3
3. Dave's Inevitable Traverse F4+
4. Crater Block Traverse F6a
5. Shades 6a+
6. Second Wind F6a+
7. Birthday Bonus F6b
8. Fire All of Your Guns at Once F6b+
9. Yaffle Stone Traverse F6c
10. Hard as Nails F7a
11. Don't Sweat the Small Stuff F7a (+)
12. Cuckoo Roof Traverse F7b+